





Art – Key Skills

To be able to master techniques	Colour Range of materials to include: Paint- acrylic, poster and watercolour Coloured pencils Oil/chalk pastels Ink	 Year 3 Use thick and thin brushes. Create colour wheels: Mix primary colours to make secondary colours. Understand the terms primary, secondary. Experiment with different effects and textures including: blocking in colour, washes, thickened paint etc. Work confidently on a range of scales e.g. thin brush on small picture etc. 	 Year 4 Use thick and thin brushes with increasing accuracy Create colour wheels: Mix colours effectively and understand the terms primary, secondary and tertiary Plan and create different effects and textures with paint according to what they need for the task. Show increasing independence and creativity with the painting process. Identify, mix and use warm and cool paint colours to evoke warmth or coolness in a painting. 	 Year 5 Use a number of brush techniques, using thick and thin brushes to produce shapes, textures, patterns and lines Experiment with creating mood with colour and be familiar with the terms warm, cool, complementary and harmonious Use watercolour paint to produce washes for backgrounds then add detail Create imaginative work from a variety of sources 	 Year 6 Use brush techniques and the qualities of paint to create texture Create a colour palette based on colours observed in the natural or built world Combine colours, tones and tints to enhance the mood of a piece Develop a personal style of painting, drawing upon the ideas from other artists
	Drawing	 Experiment with different grades of pencil and other implements. Draw, paint or sculpt a human figure in a variety of poses, using a range of materials, such as pencil, charcoal, paint and clay. Add tone to a drawing by using linear and cross-hatching, scumbling and stippling. Draw, collage, paint or photograph an urban landscape. 	 Draw lines of different sizes and thickness Use different grades of pencil to create tone They identify and draw simple objects, and use marks and lines to produce texture. Colour work neatly following the lines Understand the difference between shape and form Show awareness of the use of space (draw big) Choose an interesting or unusual perspective or viewpoint for a landscape. Use the properties of pen, ink and charcoal to create a range of effects in drawing. 	 Use different grades of pencil to achieve differing effects Use a pencil to show line, tone and texture Annotate sketches to explain and elaborate ideas Sketch lightly (no need to use a rubber to correct mistakes) Use shading to show light and shadow Use hatching and cross hatching to show tone and texture Draw a range of shapes/forms Show awareness of the use of space and composition Produce creative work on a theme, developing ideas through a range of preliminary sketches. Use pen and ink (ink wash) to add perspective, light and shade to a composition or model. 	 Children's sketches communicate emotions and a sense of self with accuracy and imagination. They explain why they have combined different tools to create their drawings. They explain why they have chosen specific drawing techniques. Experiment with different grades of pencil and other implements. Plan, refine and alter their drawings as necessary. Use their sketchbook to collect and record visual information from different sources. Use line, tone or shape to draw observational detail or perspective.
	Collage		 Use a combination of materials that are cut, torn and glued Mix materials to create texture 	 Select and arrange materials for striking ensure work effect Ensure work is precise 	 Combine visual and tactile qualities Combine the qualities of different materials including paper, fabric and print techniques to create textural effects
	Sculpture	 Use pinching technique to create simple sculptures in clay. Create a 3-D form using malleable or rigid materials, or a combination of materials. 	 Use rolled up paper, straws, pipe cleaners, card and wire as materials Use techniques such as rolling, cutting, moulding and carving Use and combine a range of visual elements in artwork. Use clay to create a detailed or experimental 3-D form 	 Include texture that conveys feelings, expression and movement Use clay to produce pots/models/tiles using slip Add materials to provide interesting detail 	 Use tools to carve and add shapes, texture and pattern Combine visual and tactile qualities Create a 3-D form using malleable materials in the style of a significant artist, architect or designer.



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	Year 3	Year 4	Year 5	Year 6
Printing	 Make a two-colour print. 	 Use repeating or overlapping shapes Mimic print from the environment (e.g. Wallpapers) Press, roll, rub and stamp to make prints Combine a variety of printmaking techniques and materials to create a print on a theme. Represent the detailed patterns found in natural phenomena, such as water, weather or animal skins. 	 Use layers of two or more colours Replicate patterns observed in the environment Make printing blocks (e.g. from coiled string glued to a block) 	 Build up layers of colours Create an accurate pattern, showing fine detail Use a range of visual elements to reflect the purpose of the work
Textiles	 Weave natural or man-made materials on cardboard looms, making woven pictures or patterns. Decorate a loom weaving using embellishments, such as natural or silk flowers, tassels and bows. 	 Know how to use a needle and can produce a simple running stitch 		Develop work through embellishments such as beads and buttons
To be able to take inspiration from the greats and artists from different cultures and time periods.	 Compare artists, architects and designers and identify significant characteristics of the same style of artwork, structures and products through time. Work in the style of a significant artist, architect, culture or designer. 	 Compare artists, architects and designers and identify significant characteristics of the same style of artwork, structures and products through time. Compare and contrast artwork from different times and cultures. Explain the significance of art, architecture or design from history and create work inspired by it 	 Replicate some of the techniques used by notable artists, artisans and designers Create original pieces that are influenced by the work of other artists Describe and discuss how different artists and cultures have used a range of visual elements in their work 	 Give details (including own sketches) about the style of notable artists, artisans and designers Show how the work of those studied was influential in both society and to other artists Create original pieces that show a range of influences and styles Compare and contrast artists' use of perspective, abstraction, figurative and conceptual art. Create innovative art that has personal, historic or conceptual meaning. Use colour palettes and characteristics of an artistic movement or artist in artwork. Use the work of a significant printmaker to influence artwork.







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To be able to develop ideas	 Year 3 Make suggestions for ways to adapt and improve a piece of artwork. Use preliminary sketches in a sketchbook to communicate an idea or experiment with a technique. Comment on artwork using visual language (the 7 elements of Art). 	 Year 4 Annotate work in sketchbook using the visual elements of Art vocabulary. Use preliminary sketches in a sketchbook to communicate an idea or experiment with a technique. Make suggestions for ways to adapt and improve a piece of artwork Give constructive feedback to others about ways to improve a piece of artwork. 	 Year 5 Develop ideas from starting points throughout the curriculum Explore ideas in a variety of ways Collect information, sketches and resources and present ideas in a sketchbook Evaluate their work, identify the next steps and adapt and refine ideas as they progress Comment on artwork using visual language (the 7 elements of Art). Use the qualities of materials to enhance ideas Annotate work in sketchbook using the visual elements of Art vocabulary. Review and revisit ideas and sketches to improve and develop ideas Compare and comment on the ideas, methods and approaches in their own and others' work. 	 Year 6 Develop ideas imaginatively and extend ideas from starting points throughout the curriculum Explore art, craft and design in the locality and in a variety of genres, styles and traditions. Comment on artworks with a fluent group of visual language (the 7 elements of Art). Use the qualities of materials to enhance ideas Annotate work in sketchbook using the visual element of Art vocabulary. Gather, record and develop information from a range of sources to create a mood board or montage to inform their thinking about a piece of art. Adapt and refine artwork in light of constructive feedback and reflection.